

2009 EMERALD CITY CLASSIC -- GAME SCHEDULE

Saturday	North Seatac #1	North Seatac #2	North Seatac #3
9:00 AM	Squadron vs. Gaytors	Atomic vs. Maulers	Thunder vs. Woodpeckers
10:00 AM	Guerillas vs. Sin	Thrusters vs. Maulers	Thunder vs. Otters
11:00 AM	Guerillas vs. Gaytors	Thrusters vs. Woodpeckers	Atomic vs. Sin
12:30 PM	Thunder vs. Gaytors	Squadron vs. Maulers	Atomic vs. Otters
1:30 PM	Thrusters vs. Sin	Squadron vs. Otters	Guerillas vs. Woodpeckers
3:30 PM	Double Elim - C1	Double Elim - C2	Double Elim - C3
4:30 PM	Double Elim - C5	Double Elim - C6	Double Elim - C4
5:30 PM	Double Elim - C7	Double Elim - C8	

Saturday	Underwood Park #1	Underwood Park #2	Underwood Park #3
8:00 AM	Avengers vs. Rogues	Xtreme vs. Buzz	Heat vs. Saints
9:00 AM	Rockets vs. Empire	Stealth vs. Wolves	Batman & Robin vs. Drillers
10:00 AM	Rogues vs. Xtreme	Buzz vs. Heat	Saints vs. Avengers
11:30 AM	Empire vs. Stealth	Wolves vs. Batman & Robin	Drillers vs. Rockets
12:30 PM	Buzz vs. Saints	Rogues vs. Heat	Avengers vs. Xtreme
1:30 PM	Wolves vs. Drillers	Empire vs. Batman & Robin	Rockets vs. Stealth
3:30 PM	Double Elim - D1	Double Elim - D2	Double Elim - D3
4:30 PM	Double Elim - D5	Double Elim - D4	Double Elim - D7
5:30 PM	Double Elim - D6	Double Elim - D8	
6:30 PM	Double Elim - D9	Double Elim - D10	

SUNDAY	Underwood Park #1	Underwood Park #2	Underwood Park #3
8:00 AM	Double Elim - C9	Double Elim - C10	Double Elim - D11
9:00 AM	Double Elim - C11	Double Elim - C12	Double Elim - D12
10:00 AM	Double Elim - C13	Double Elim - D13	Double Elim - D14
11:00 AM	Double Elim - C14	Double Elim - D15	Double Elim - D16
12:30 PM	Double Elim - C15	Double Elim - D17	Double Elim - D18
1:30 PM	Double Elim - C16	Double Elim - D19	Double Elim - D20
2:30 PM	Double Elim - C17	Double Elim - D21	
4:00 PM	C18 - Championship	D22 - Championship	
5:15 PM	C19 - "If" Game	D23 - "If" Game	

55-minute time limit (70 minute for Championship and "If" Games)

All games start with a "0-0" pitch count

Home decided by coin flip for all games

Concessions available all day at all fields